

Archie
ADVENTURE
SERIES
NO.1 US \$2.00
CAN \$2.50

48
PAGE
SPECIAL

SONIC™



LIVE!



Turtlingo
Productions
Kaifuu.Com

IT'S
SO REAL
YOU'LL THINK YOU'RE
PART OF THE ADVENTURE!!!
**THE
LAST GAME
CARTRIDGE
HERO!**

SONIC LIVE!

On the planet **Mobius**, a war is being waged between the ultimate forces of good and evil. Motivated by an intense desire to reshape the land and its people to his distinctive vision, **Doctor Robotnik** will stop at nothing to attain his dreams of global domination. Fighting to prevent the evil genius from carrying out his sick, twisted schemes is the legendary **Sonic The Hedgehog**, swiftest and slickest of them all.

While in many ways the tale is unique, in others it is as old as time. For, as Sonic has learned during his many adventures, there exist **other realities** in different dimensions and zones. Some are disturbingly similar, with events and combatants rearranged only because some action or decision varied from the reality Sonic knows. Others are wildly different, with little similarities or connections. Some realities are the result of their placement in time, and others due to location in physical space.

Until now, Sonic has only experienced other dimensions very similar to the one he currently exists on. Fate, however, has a way of stepping in and asserting itself, as Sonic's world is about to collide...

...with worlds beyond!

"The Last Game Cartridge Hero"
by Ken Penders
with Lettering by
Vickie Williams
& Coloring by
Karl Bollers

"The Substitute Freedom Fighters"
Written and Inked
by Rich Koslowski
Penciled by
Art Mawhinney
Lettered by
Mindy Elsmann
Colored by
Karl Bollers

"Knuckles Quest 2"
by Kent Taylor &
Pat Spaziante
Inked by
Andrew Pepoy
Lettered by
Jeff Powell
Colored by
Spaz

Editor:
J. Freddy Gabriele

Managing Editor:
Victor Gorelick

Editor -In- Chief
Richard Goldwater

SONIC LIVE SPECIAL No. 1, 1997. Published by Archie Comics Publications, Inc., 325 Fayette Avenue, Mamaroneck, NY 10543. Richard H. Goldwater, President and Co-Publisher, Michael I. Silberstein, Chairman and Co-Publisher. Single copies \$2.00 in the U.S., \$2.50 in Canada. SEGA and GUNSHIS are registered with the U.S. patent and trademark office. Sonic, The Hedgehog and all related characters and indicia are trademarks of SEGA. © 1996 by SEGA of America, Inc. unless otherwise noted. Any similarities between characters, names, persons, and/or institutions in this book and any living, dead, or fictional characters, names, persons, and/or institutions are not intended and if they exist, are purely coincidental. All characters featured in this issue and the distinctive likenesses thereof are trademarks of SEGA of America, Inc. All rights reserved. Used with permission. Title registered in U.S. patent office. POSTMASTER: send address changes to SONIC LIVE SPECIAL, c/o Archie Comics Publications, Inc., 325 Fayette Avenue, Mamaroneck, NY 10543. Printed in Canada.

COME OUT! COME OUT,

SONIC
THE
HEDGEHOG

WHEREVER YOU ARE!

COME OUT AND
FIGHT ME
MAN-BOT TO
HEDGEHOG!

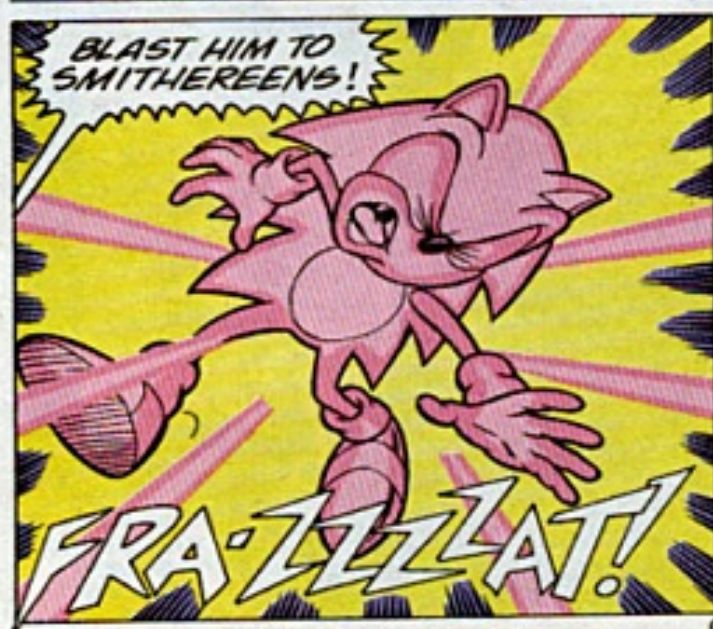
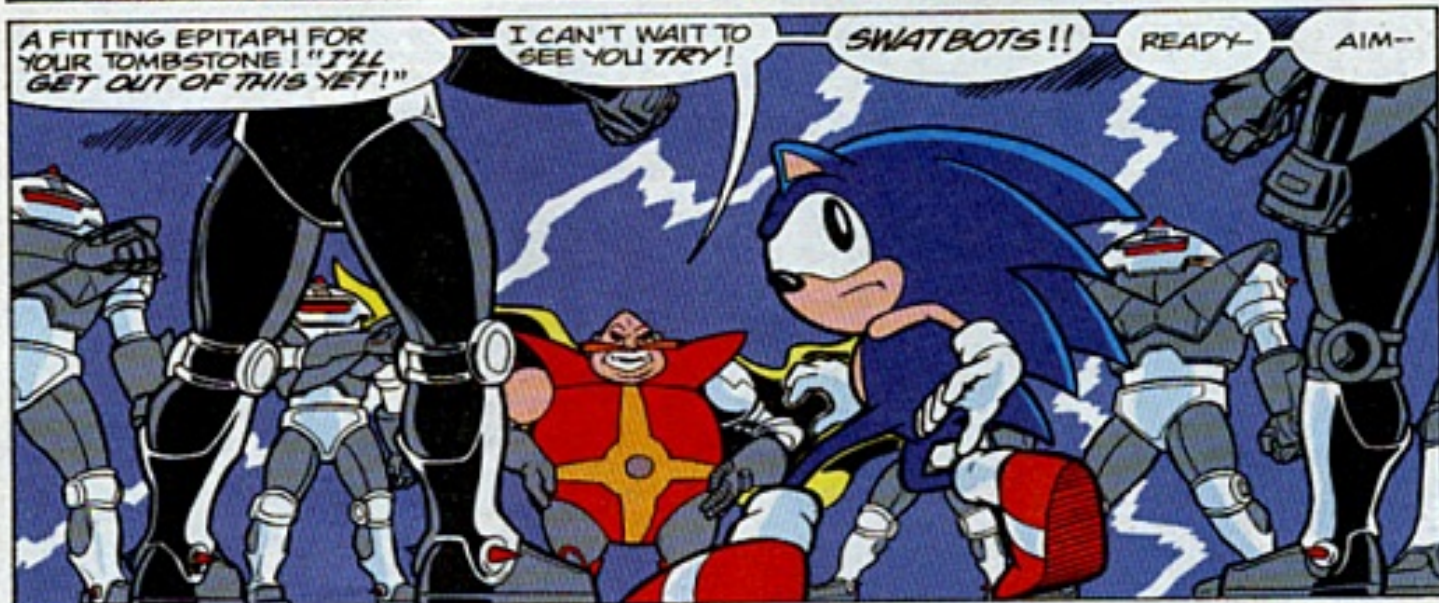
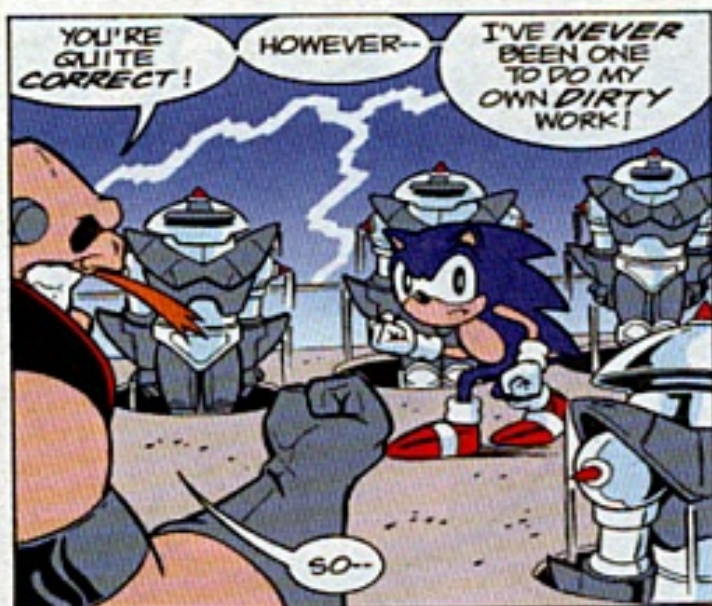
KRA-KOOOOOM!

THIS IS IT, YOU BLASTED
NUISANCE! YOU AND I
WILL HAVE IT OUT FOR
THE LAST TIME!

THIS ONE'S
FOR ALL THE
NUTS AND
BOLTS!

ZOOOOOM!







THE LAST GAME CARTRIDGE HERO

PART 1





COOMP!

ARRRGH!



THIS IS GETTING
ME NOWHERE
REAL FAST!

AS IF I HAVE A
CLUE TO WHERE I
REALLY AM!

THWOK!



I CAN'T RUN! I CAN BARELY
EVEN MOVE! IT'S AS IF I'M
STUCK IN NEUTRAL!

FEELS LIKE FLOATING INSIDE
ONE OF ROTOR'S GADGETS, ONLY
I DON'T SEE ANY WAY OUT!

ONE THING'S
FOR SURE--



"ROBOJERK MUST
BE SPLITTING A
GUT OVER THIS!"

AT LONG LAST!

I'VE FINALLY
ACCOMPLISHED MY
MOST
CHERISHED
GOAL!

GOODBYE, SONIC! THE PARTING
IS DEFINITELY NOT SWEET SORROW!

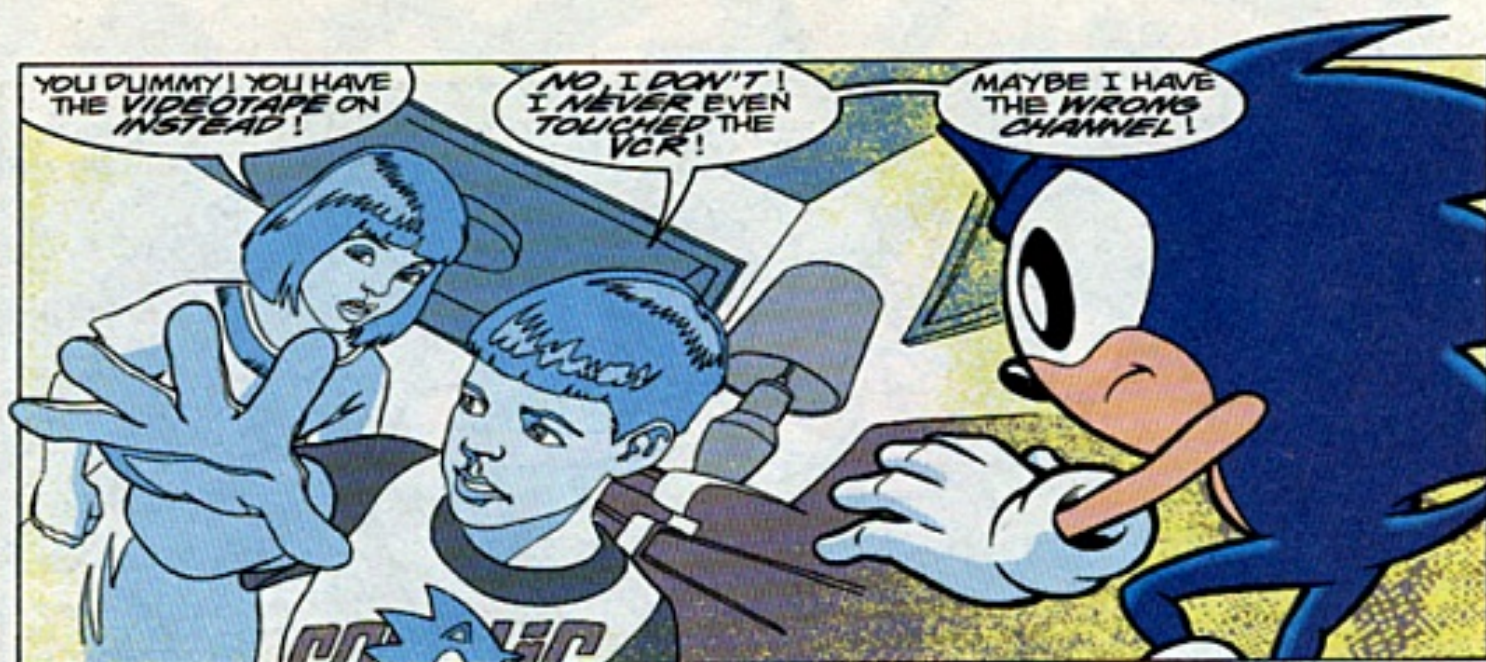


SO MUCH FOR
THE HERDEHOGS,
SNIVELY--

WE'VE GOT A
PLANET TO
CONQUER AND
NO ONE TO STOP
US NOW!

AS FOR YOU,
PRINCESS--







NOW THAT

SONIC THE HEDGEHOG

THE LAST GAME CARTRIDGE HERO

PART II

IS PLAYING HIS
GOLDEN HARP--

THERE'S NOTHING
TO STOP ANYONE FROM
MARCHING TO THE
BEAT OF MY DRUM!

YOU ALWAYS WERE
GOOD AT CARRYING A
TUNE, DOCTOR--

PARTICULARLY
DIRGES!

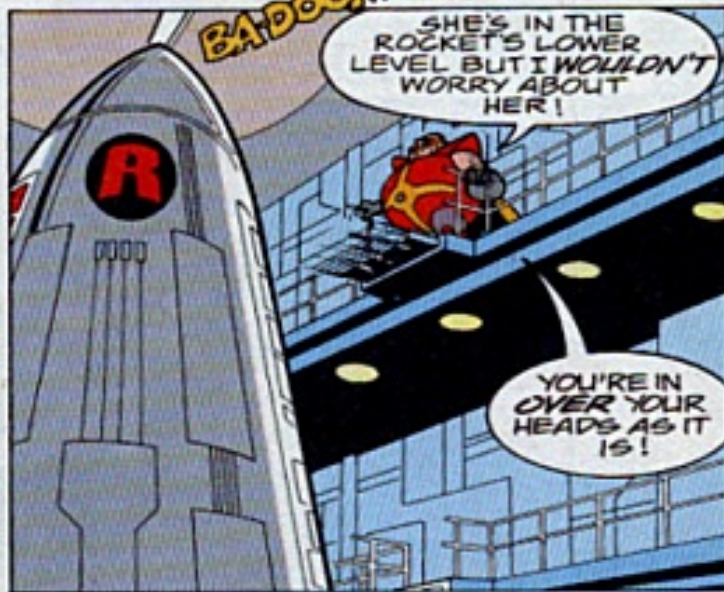
AH, YES--

BUT NOW, BUSINESS
BEFORE PLEASURE!

GENTLEMEN AND
RAB-BOT, SO GOOD OF
YOU TO JOIN US--

THINGS JUST *WON'T* BE THE SAME
WITHOUT YOU--AND THAT SUITS
ME QUITE *NICELY*!

YOU JUST WAIT!
IT *ISN'T* OVER TILL
IT'S OVER!



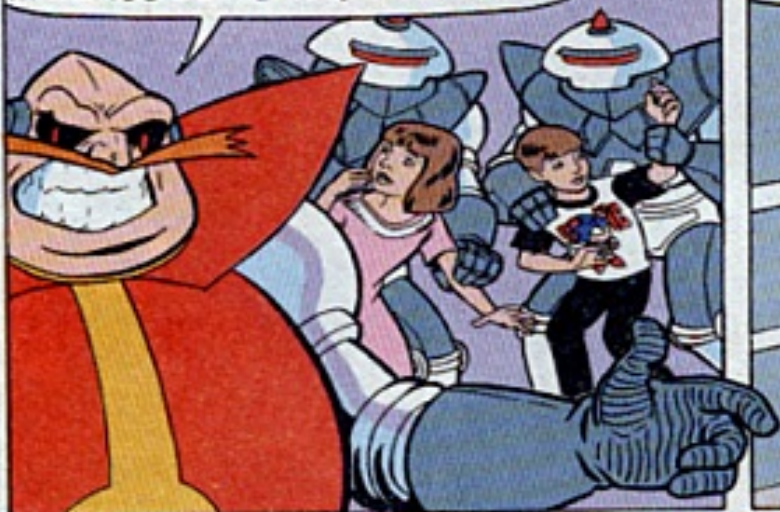


MISS ME, ROBO-BUTT?
NOW I INTEND TO GET
REALLY MEAN!

STOP IN YOUR
TRACKS, YOU
INSIPID
HEDGEHOG--



--OR MY SWATBOTS WILL PREPARE
TODAY'S BLUE-PLATE SPECIAL BY
FRICASSEING YOUR FRIENDS!



NOT IF I PULL 'EM OUT OF
THE WAY BEFORE THE 'BOTS'
BEAMS START BLASTING!

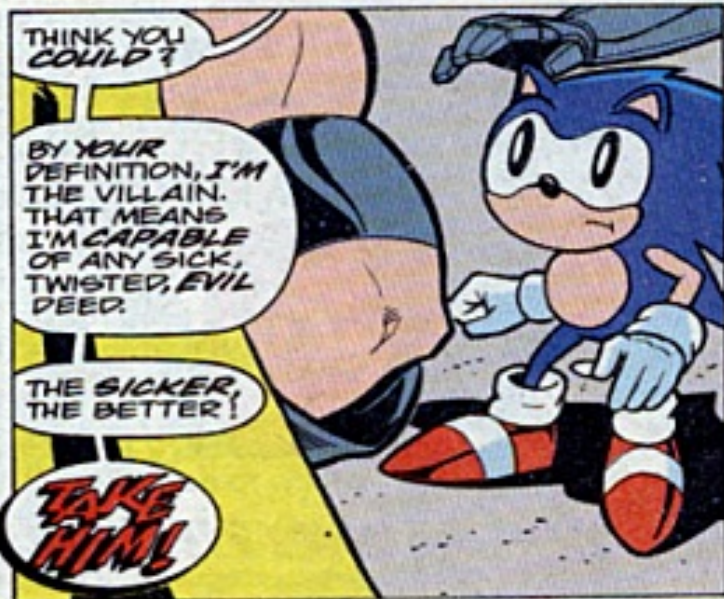


THINK YOU
COULD?

BY YOUR
DEFINITION, I'M
THE VILLAIN.
THAT MEANS
I'M CAPABLE
OF ANY SICK,
TWISTED, EVIL
DEED.

THE SICKER,
THE BETTER!

**TAKE
HIM!**



YOU HARM ONE
HAIR ON THEIR
HEADS--

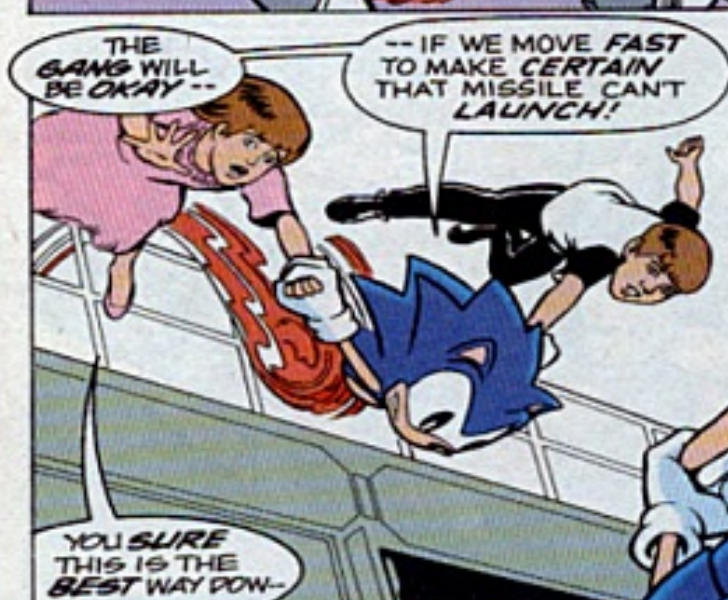
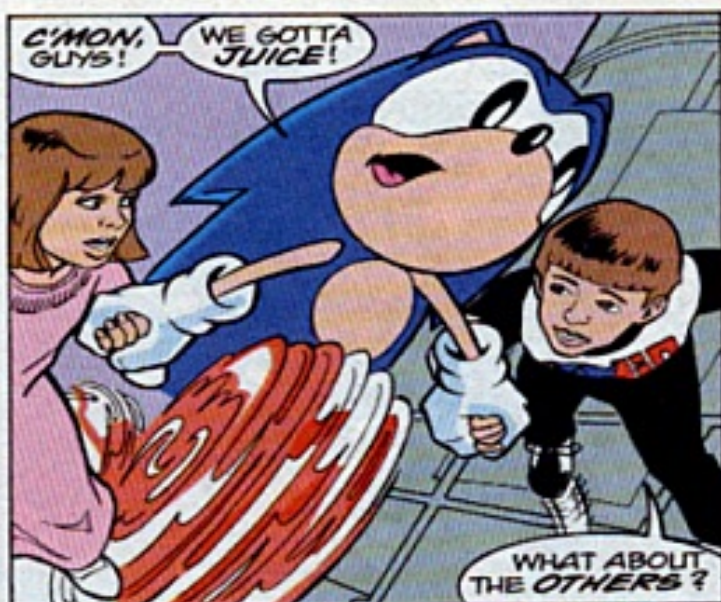
YOU'LL WHAT?

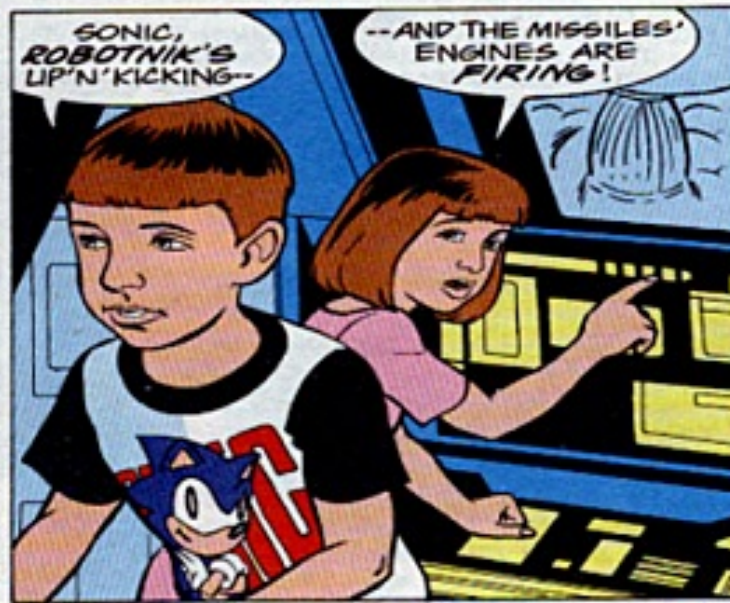
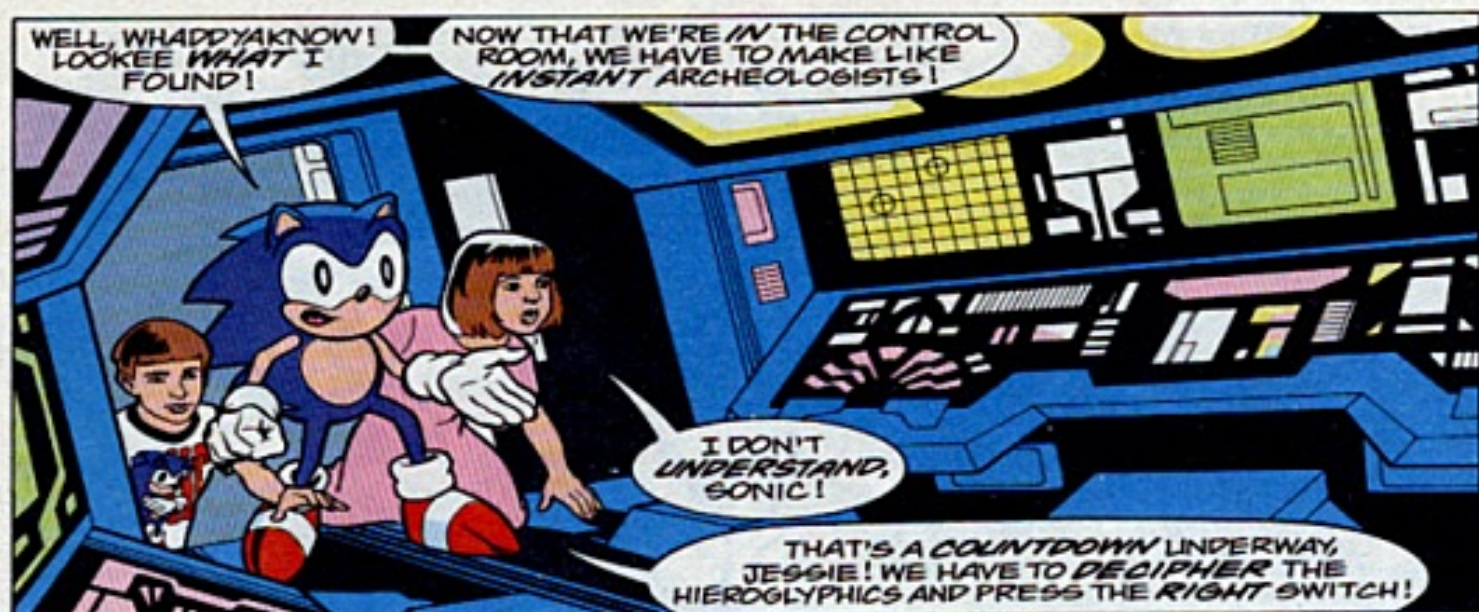
YOU'RE IN
NO POSITION
TO DEMAND
ANYTHING!

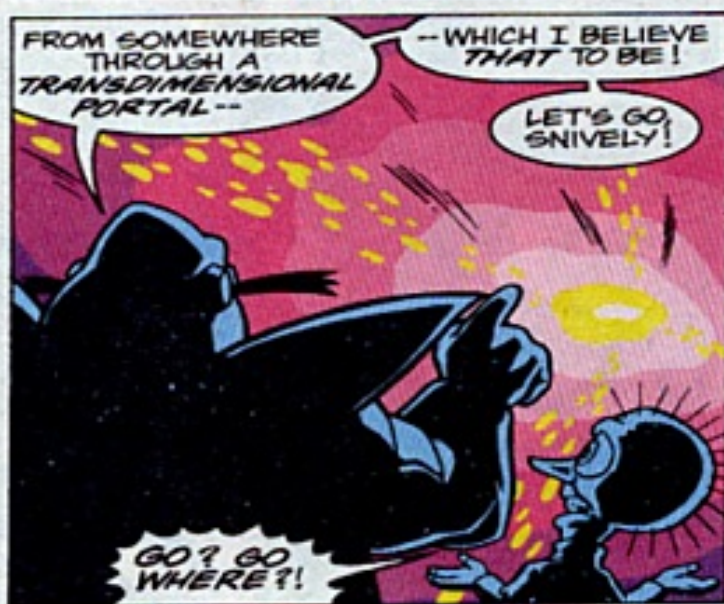
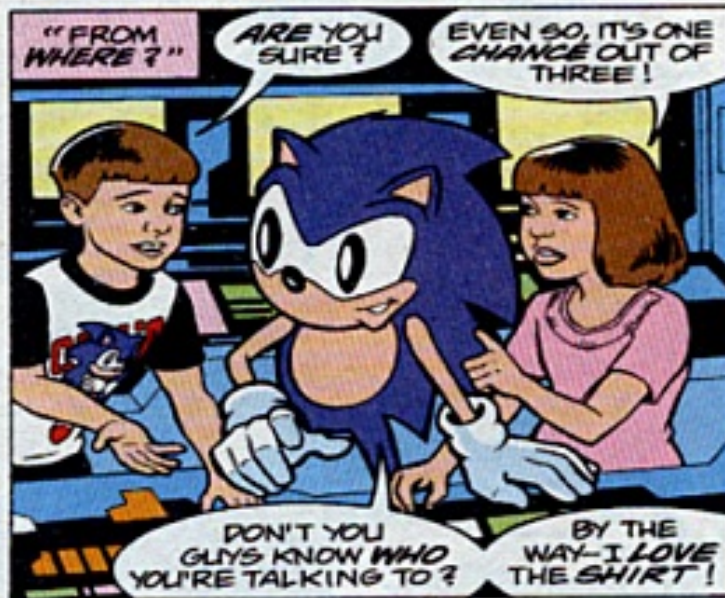
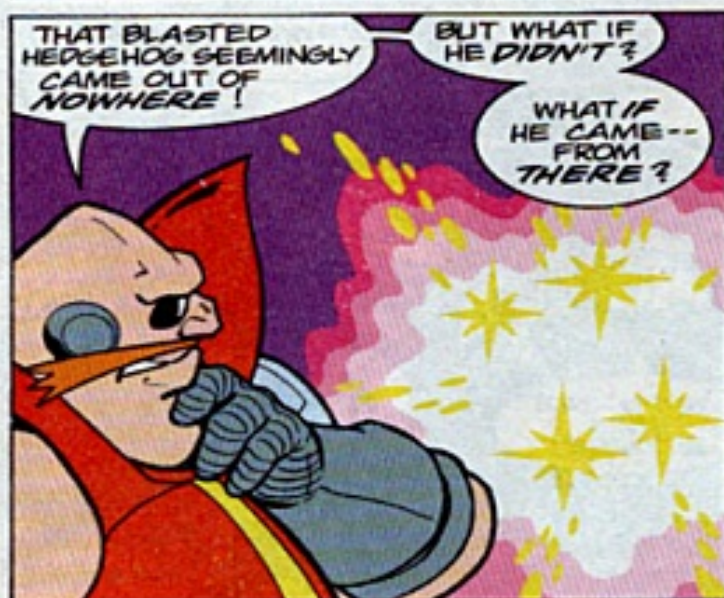
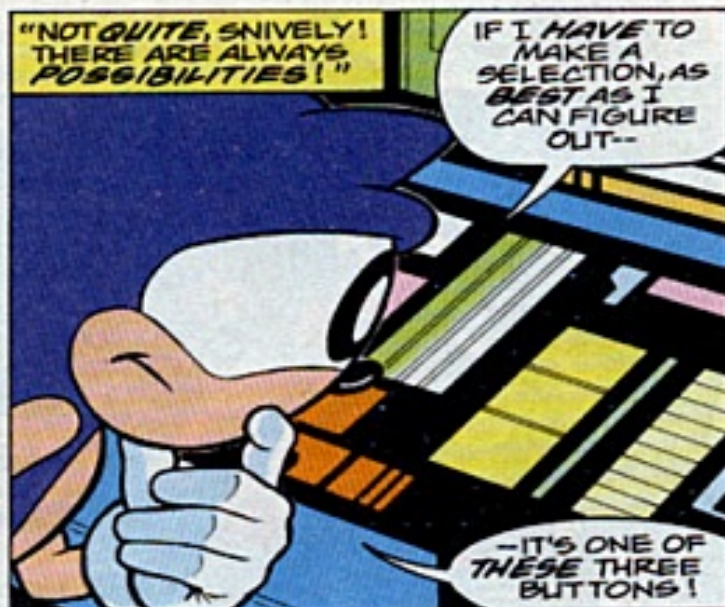
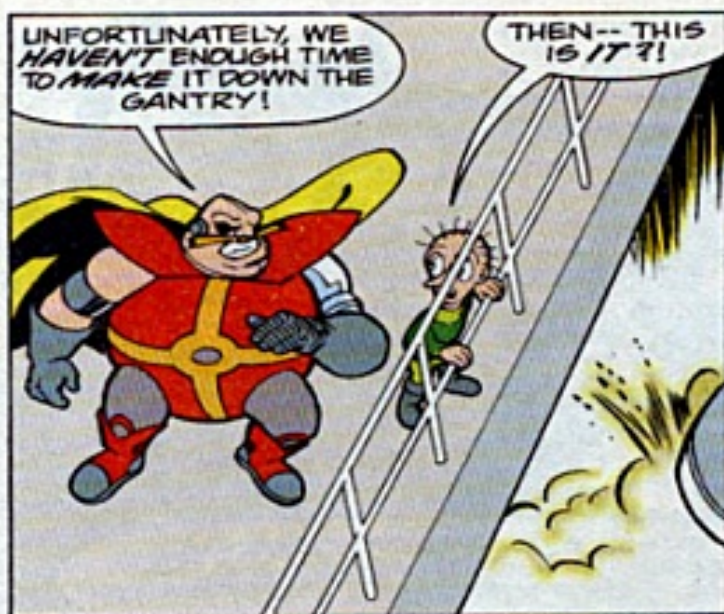
HOWEVER, TO PUT
YOU AT EASE--

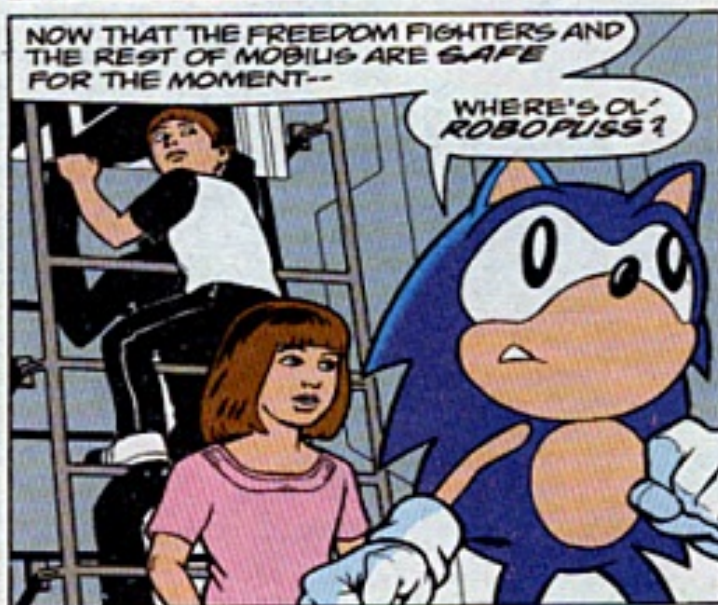


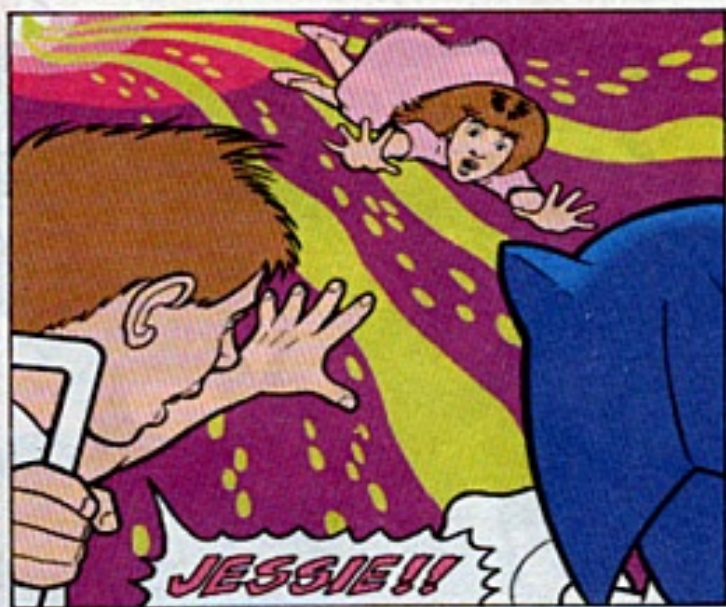












WELCOME,

SONIC THE HEDGEHOG

AND YOUR FRIENDS
AS WELL!

THE LAST GAME CARTRIDGE HERO

PART III

FOR ONCE,
I HAVE YOU
EXACTLY WHERE
I WANT
YOU!

THIS IS
SO WEIRD!

NOW YOU LOOK
LIKE YOU STEPPED
OUT OF A SPEED
RIDER CARTOON!

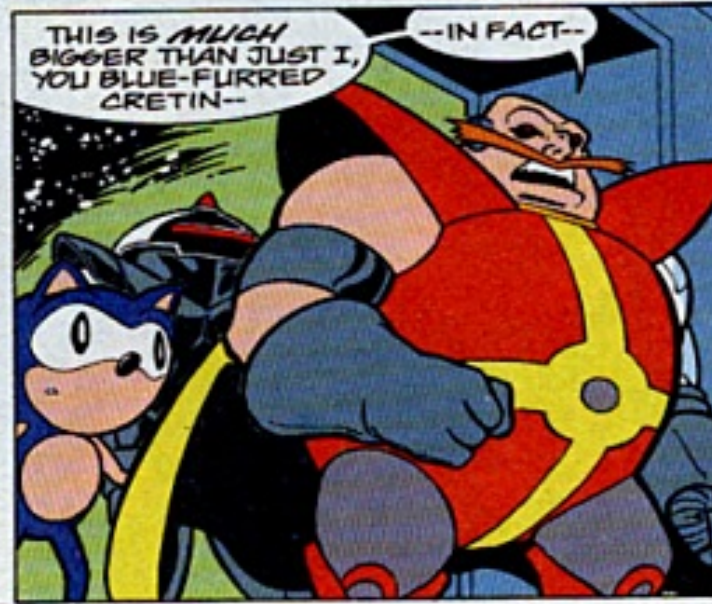
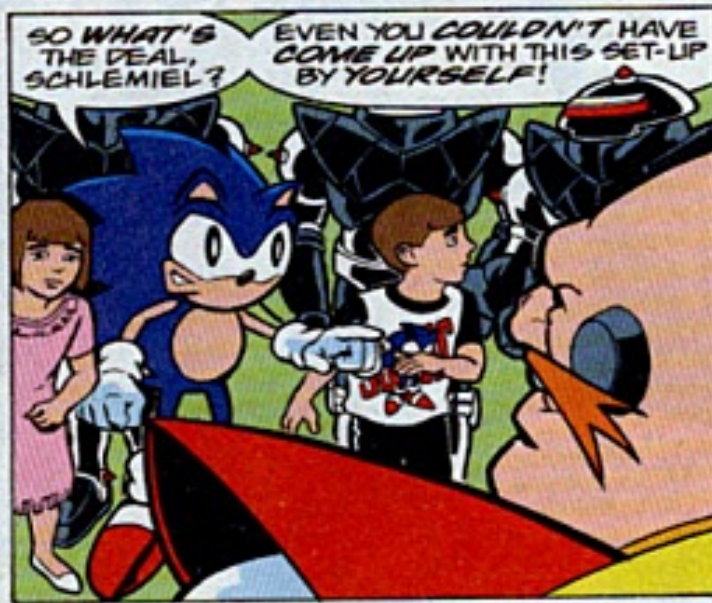
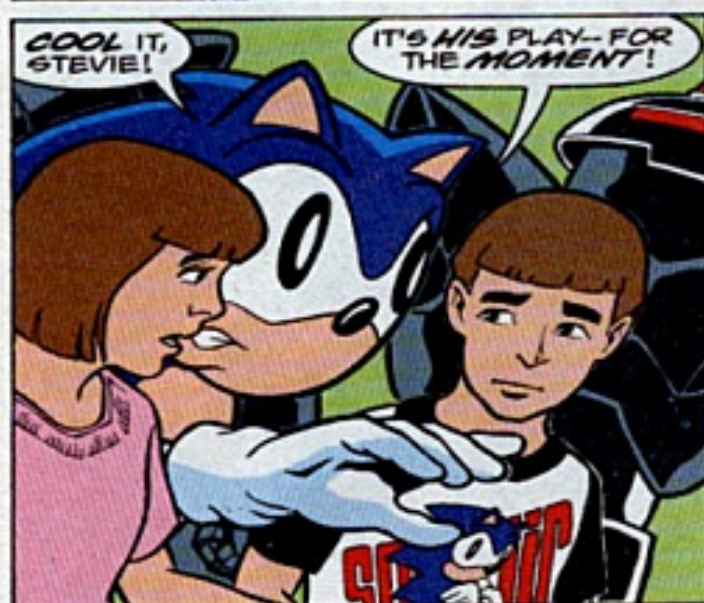
I WOULDN'T
TALK IF I WERE
YOU!

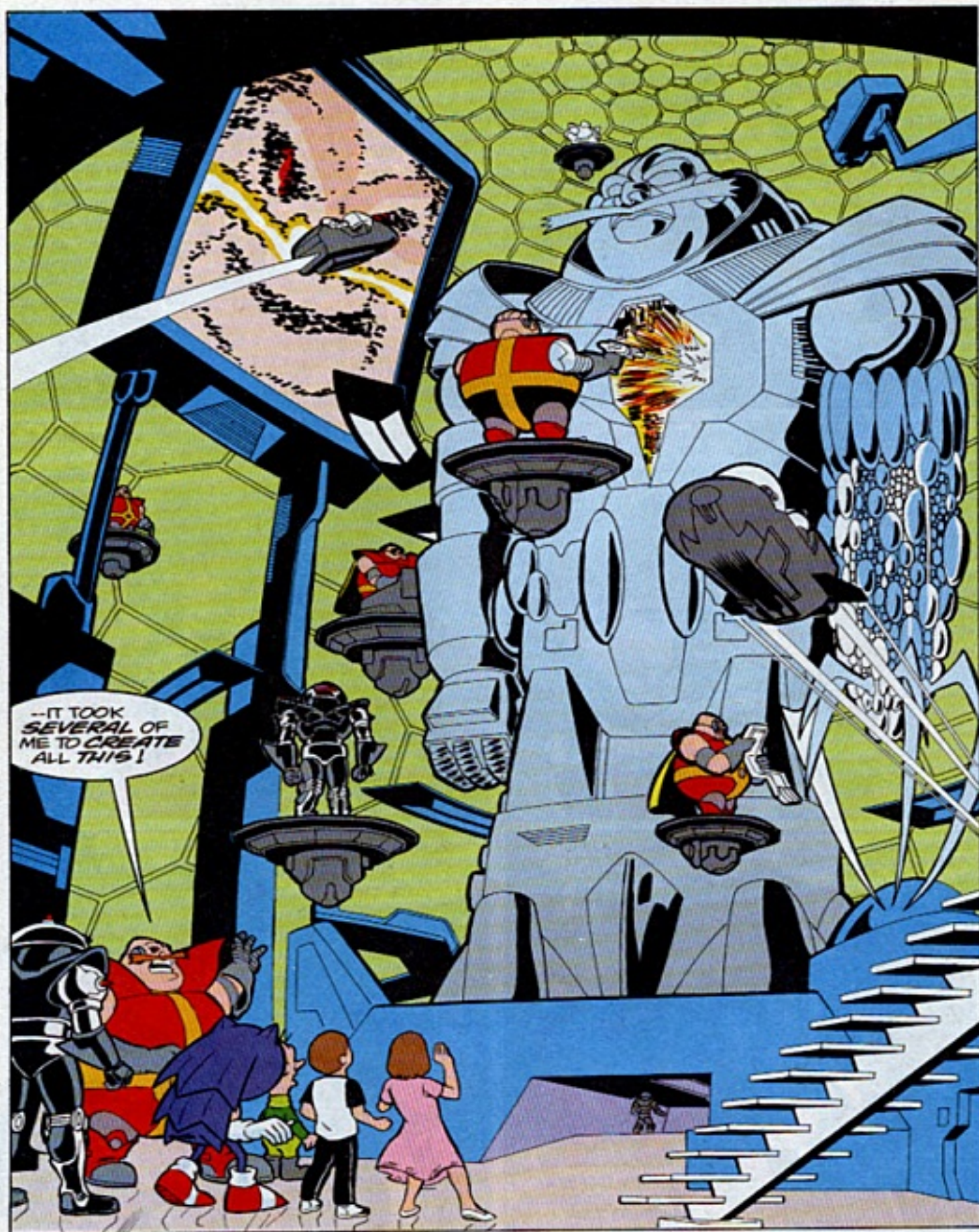
IT'S ALWAYS NICE
TO BE WANTED,
ROBO-BUTT--

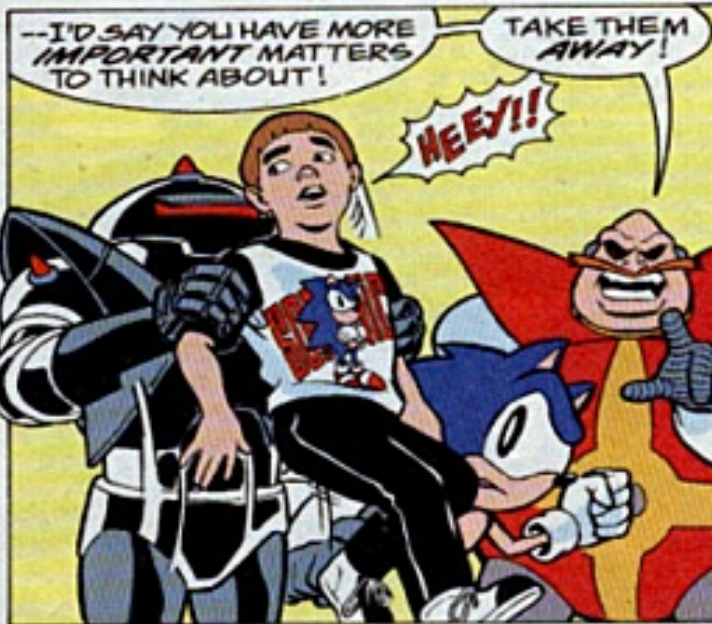
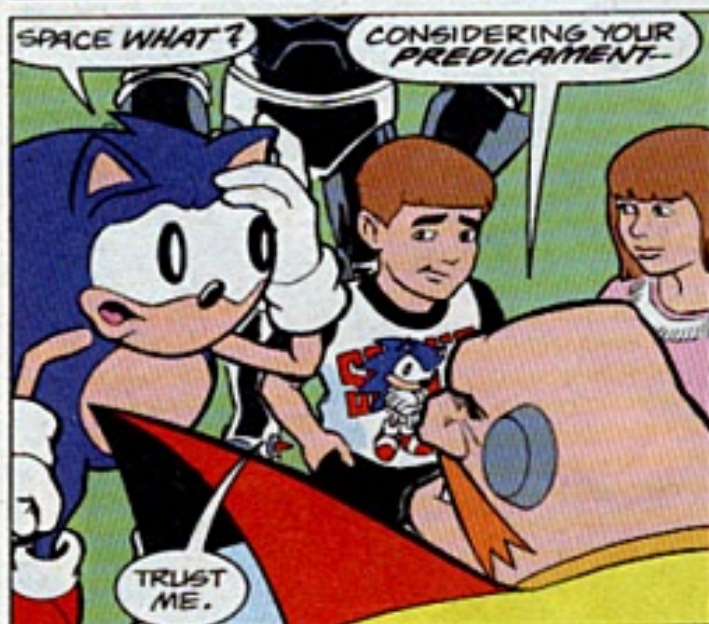
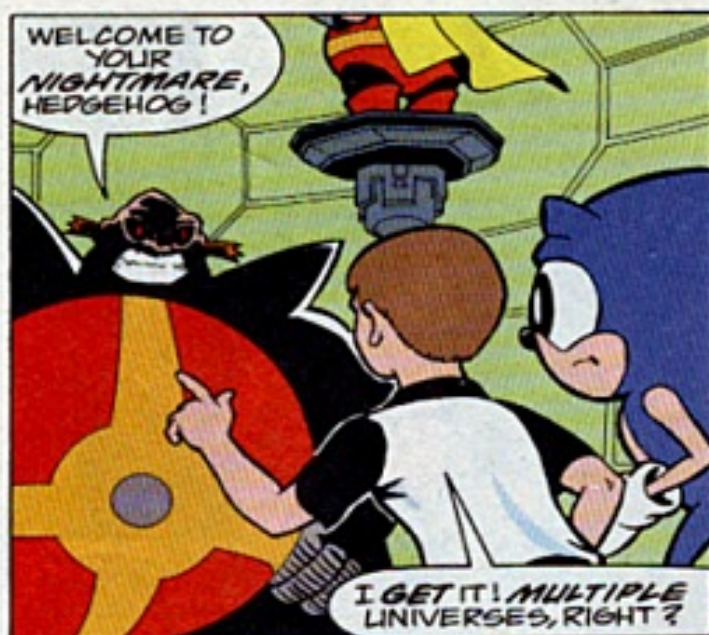
--BUT IN YOUR
CASE I'LL MAKE AN
EXCEPTION!

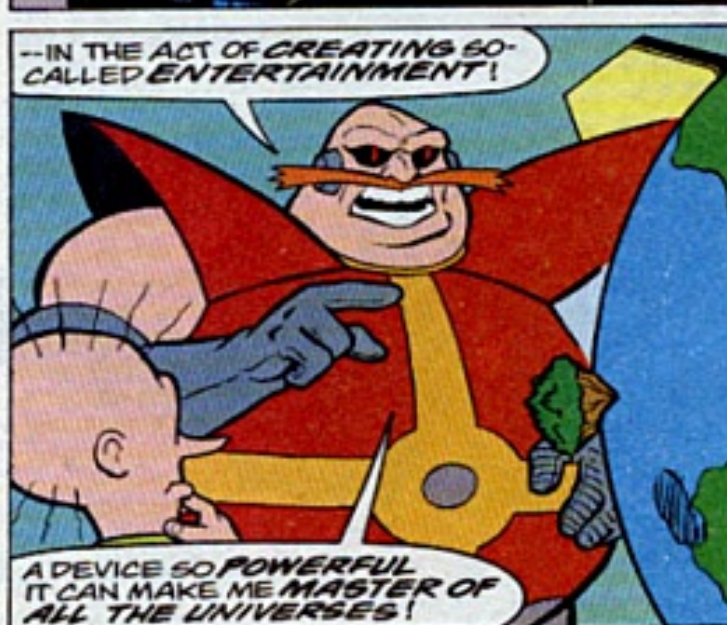
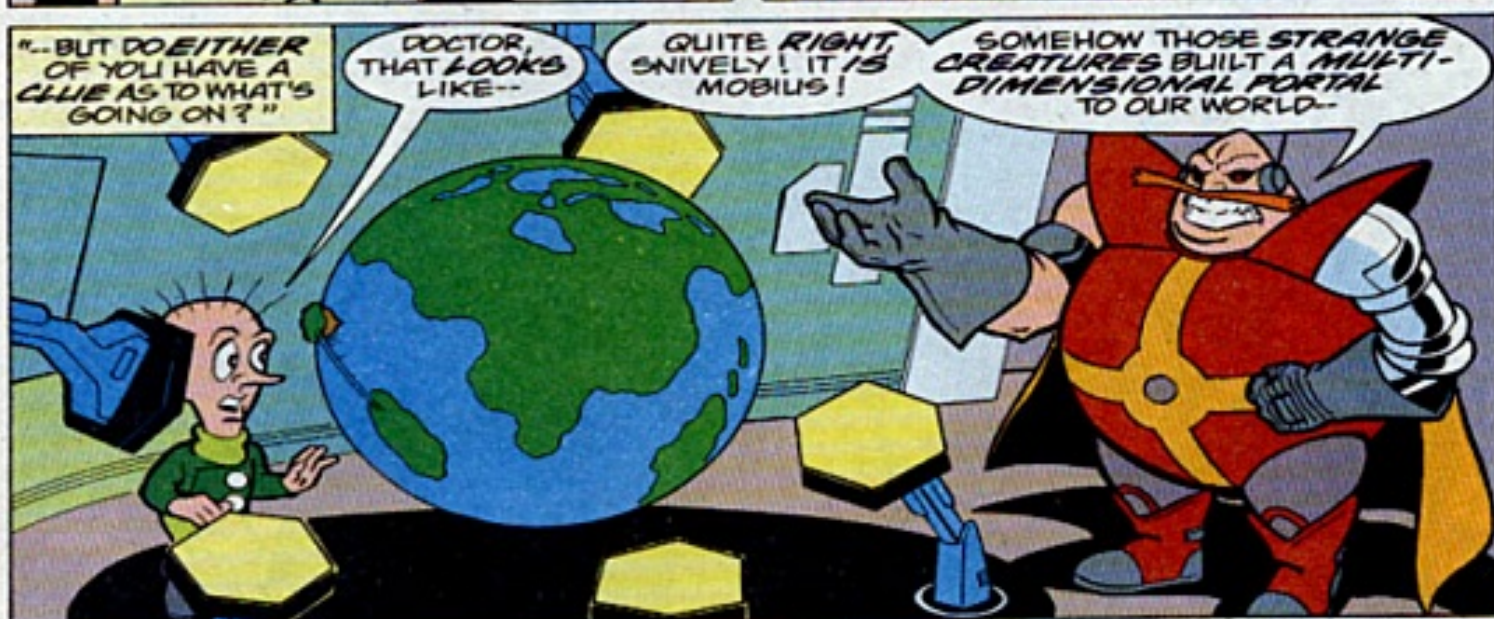
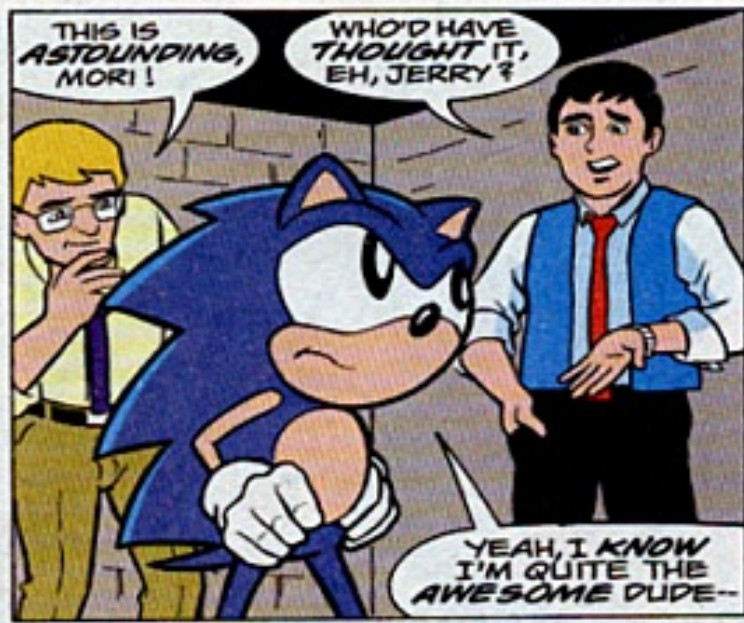
I THOUGHT
THAT WOULD
BE YOUR
ATTITUDE--

--SO I BROUGHT
REINFORCEMENTS!

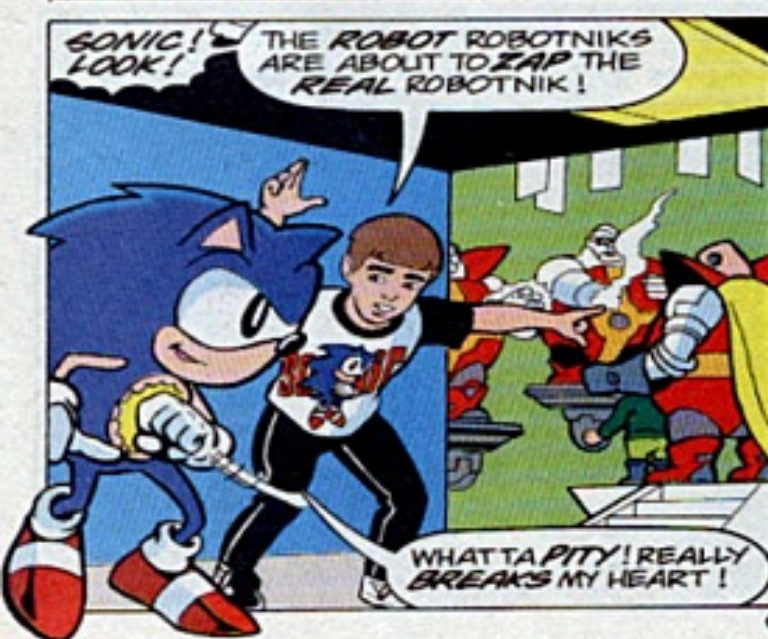
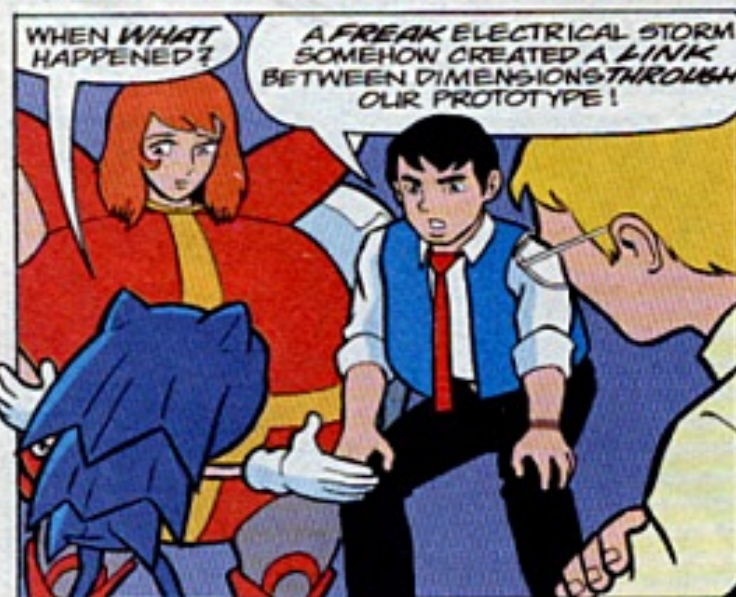
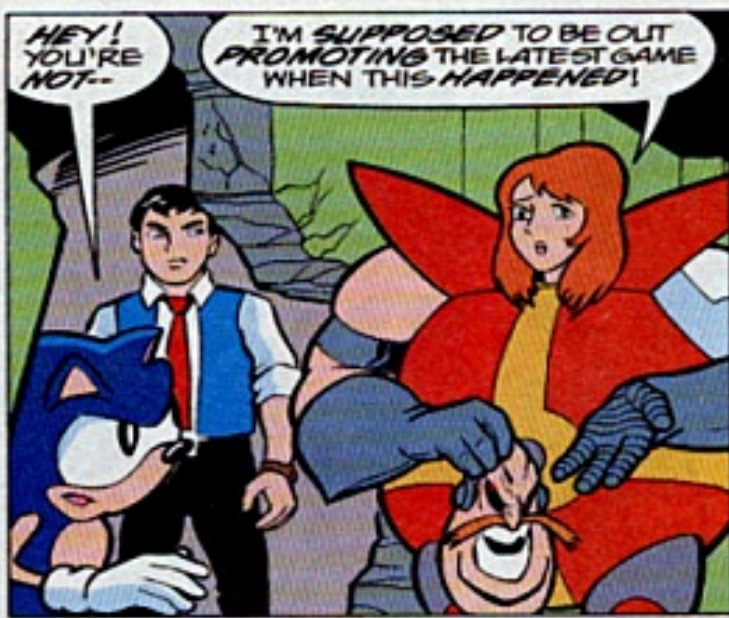


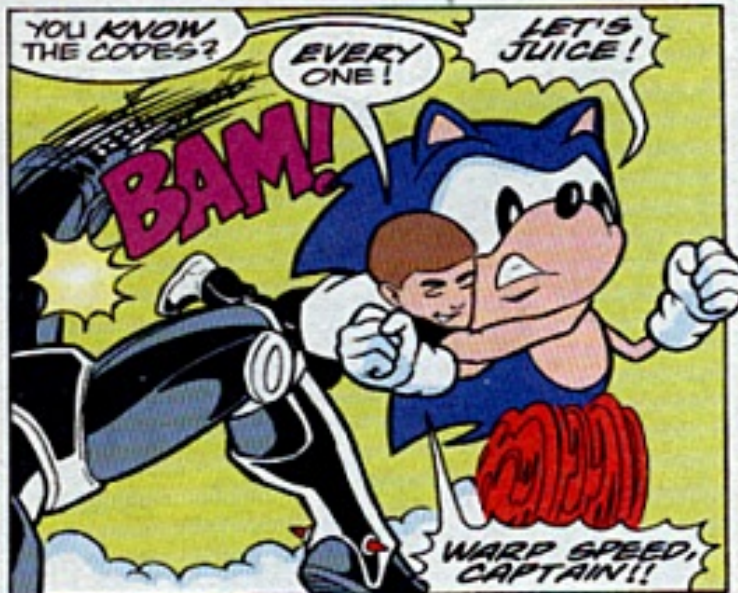
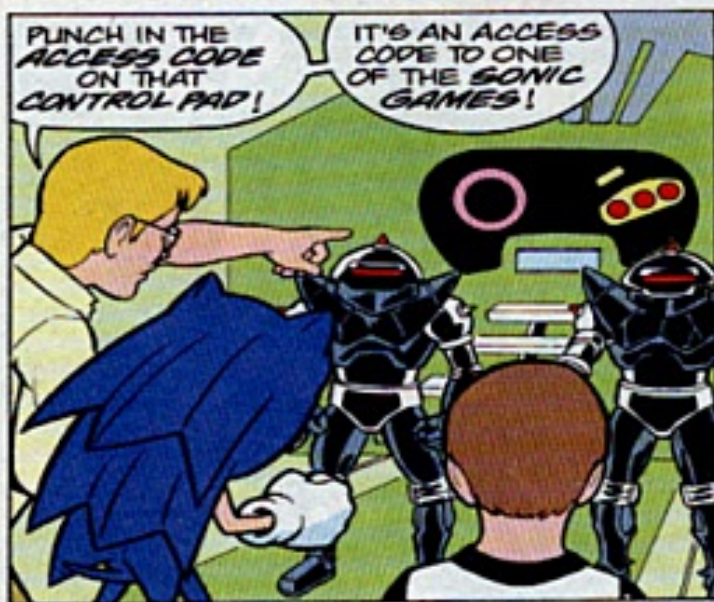
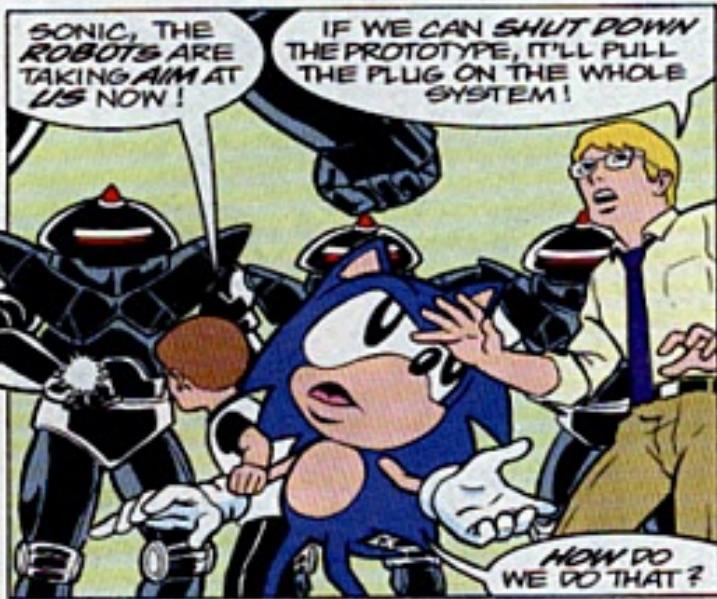
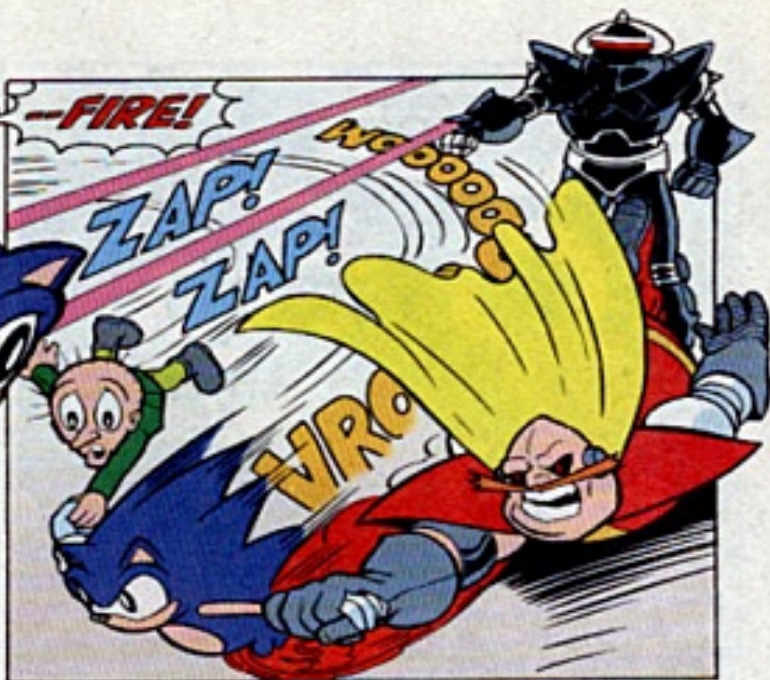




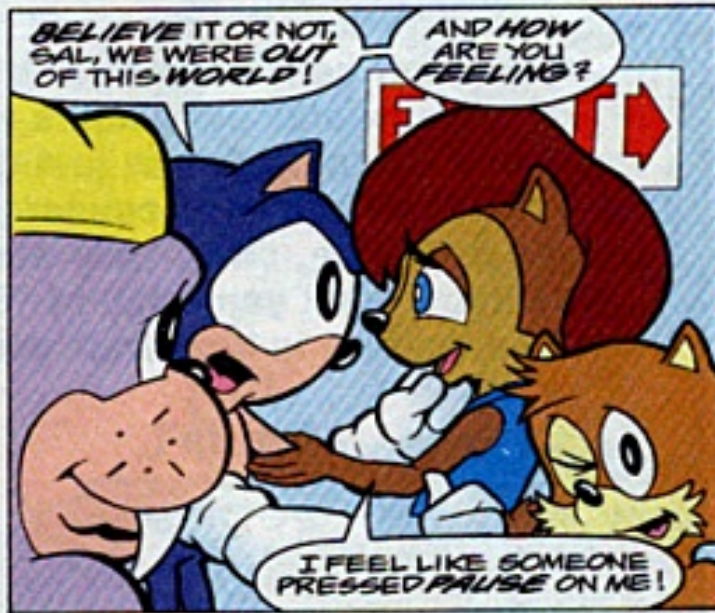
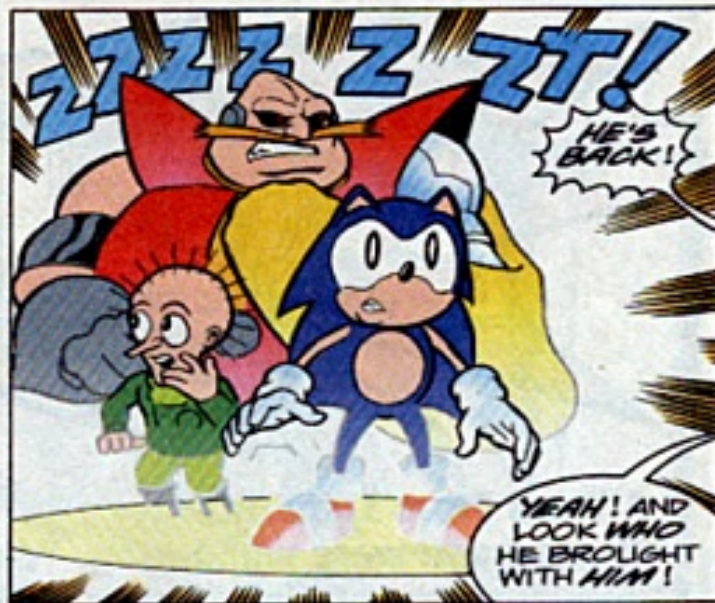












THE END

SONIC LIVE!

J. Freddy Gabriele
Editor

A Word From The Editor...

In case you were wondering, "Just who are those photogenically wild and crazy kids?" These child actors are none other than Ken Penders' son, Stephen and his niece, Jessica. Ken asked them for their help when he started on the project. He knew he would spend hours with them making sure each photograph was just the way he wanted. As far as their help was concerned, Ken was quoted as saying, "Hey, they worked for free!" Let us know what you think of "Sonic Live!" We'll be waiting to hear from you!

See Ya'!

FREDDY

Looking for more Sonic action?! Then you better not miss Sonic's new Genesis game adapted into his next 48-page Special... **SONIC BLAST!** On sale late December '96!



...And let's not forget about the Blue Blur's regular series!

In just two weeks...
SONIC #43
On sale November 1996!

SONIC #44
On sale December 1996!

SONIC #45
On sale January 1997!

Send your letters to:
Sonic Live!
c/o Archie Comic Publications
P.O. Box 419
Mamaroneck, NY 10543-0419



design by JOE PEP

FAN ART



SONIC
THE
HEDGEHOG
CD

ONLY
ON
SEGA
CD



Nathan
Bonner
&
Kity



Mark
Masi
New Haven, CT



Jessica
Penders
Age 9
Stephen
Penders
Age 9

IF YOU WOULD LIKE YOUR DRAWING
PRINTED, PLEASE SEND A BLACK &
WHITE COPY OF YOUR ART
(NO ORIGINALS)
TO: "FAN ART"
c/o ARCHIE COMIC
PUBLICATIONS, INC.
P.O. BOX 419
MAMARONECK, NY
10543-0419

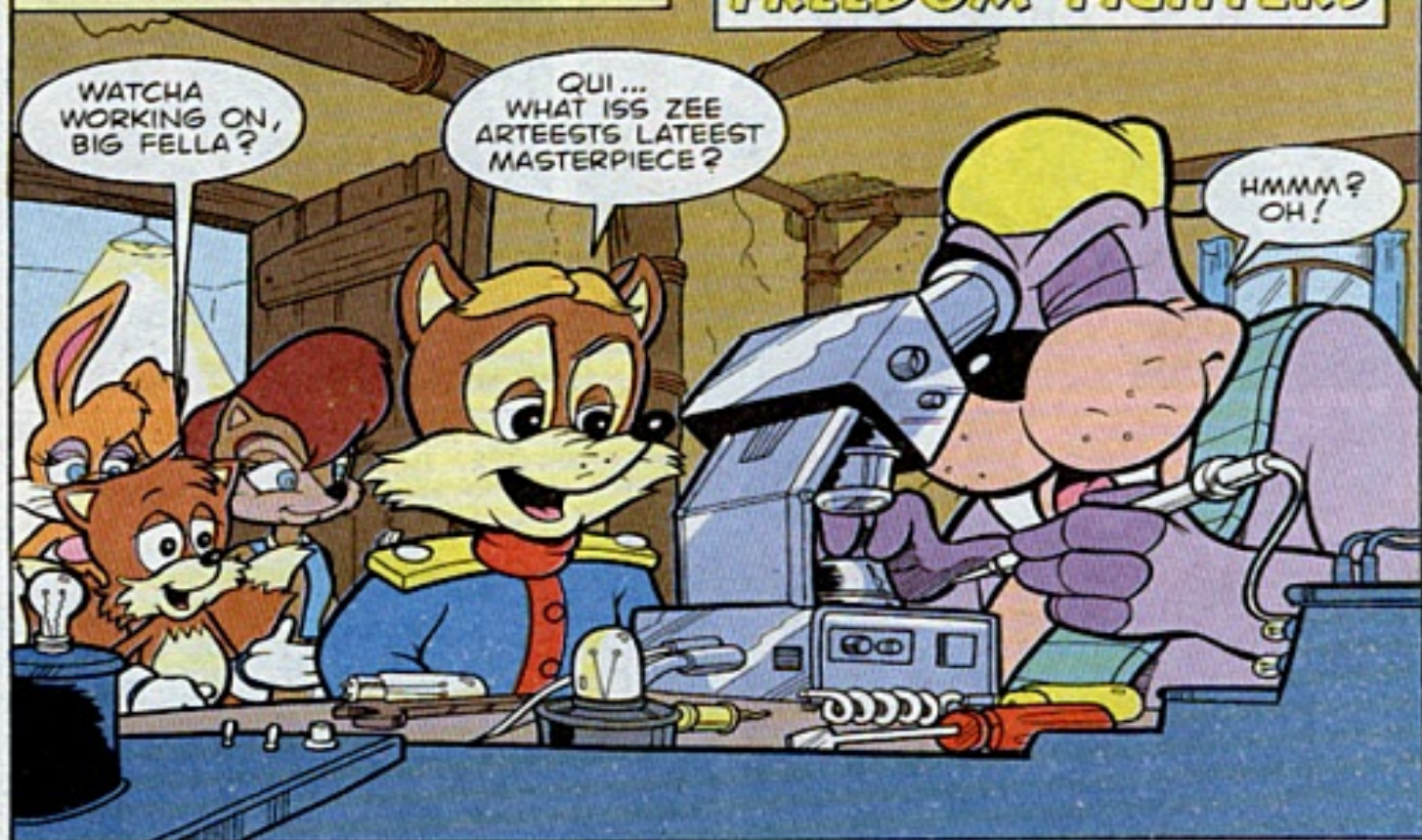
YOU MAY BE WONDERING HOW THE FREEDOM FIGHTERS WERE CAPTURED... AND THEN ESCAPED IN OUR FIRST STORY... WELL, THIS IS HOW IT BEGAN... AND THEN ENDED.

THE SUBSTITUTE FREEDOM FIGHTERS

WATCHA WORKING ON, BIG FELLA?

QUI... WHAT ISS ZEE ARTEESTS LATEEST MASTERPIECE?

HMMM? OH!



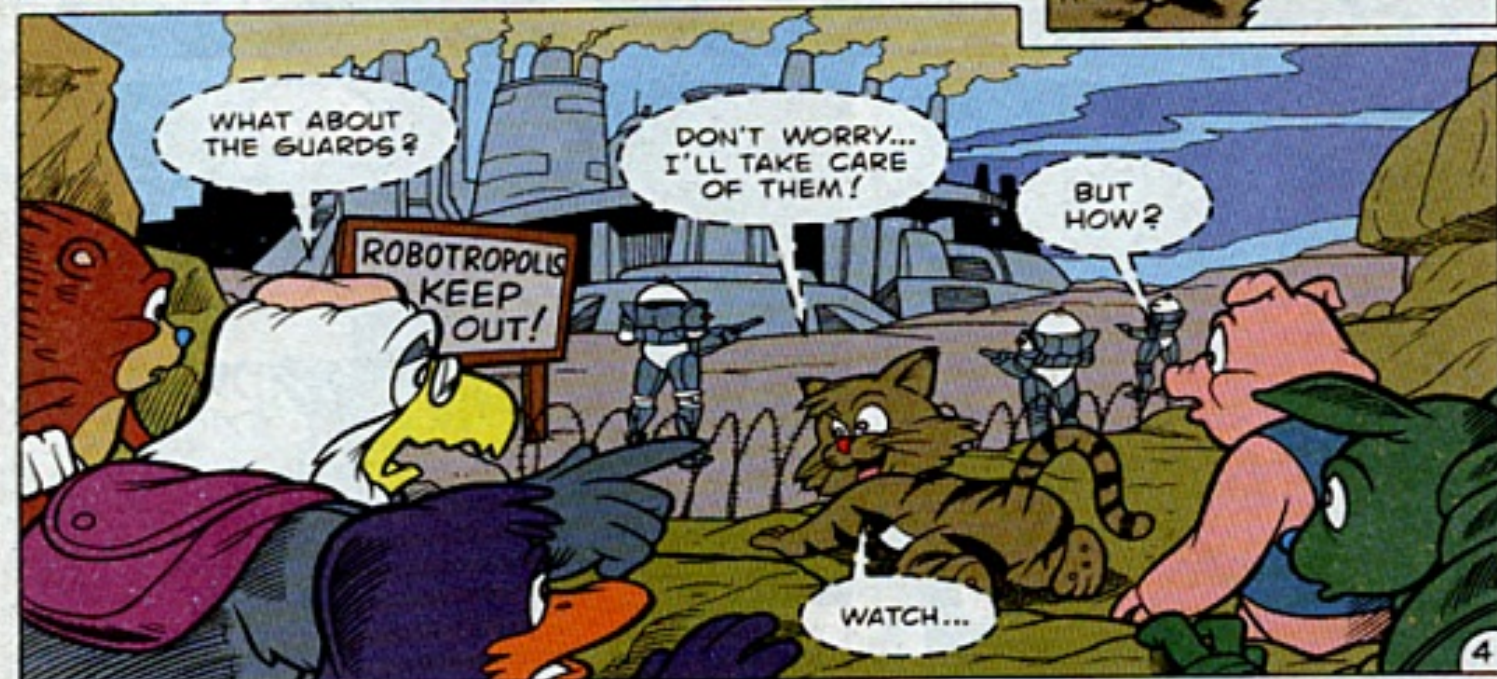
IT'S CALLED THE "MICRO BELT-CAM"! IT'S A DEVICE THAT WILL ATTACH TO MY BELT AND RECORD OUR ACTIONS IN COMBAT.

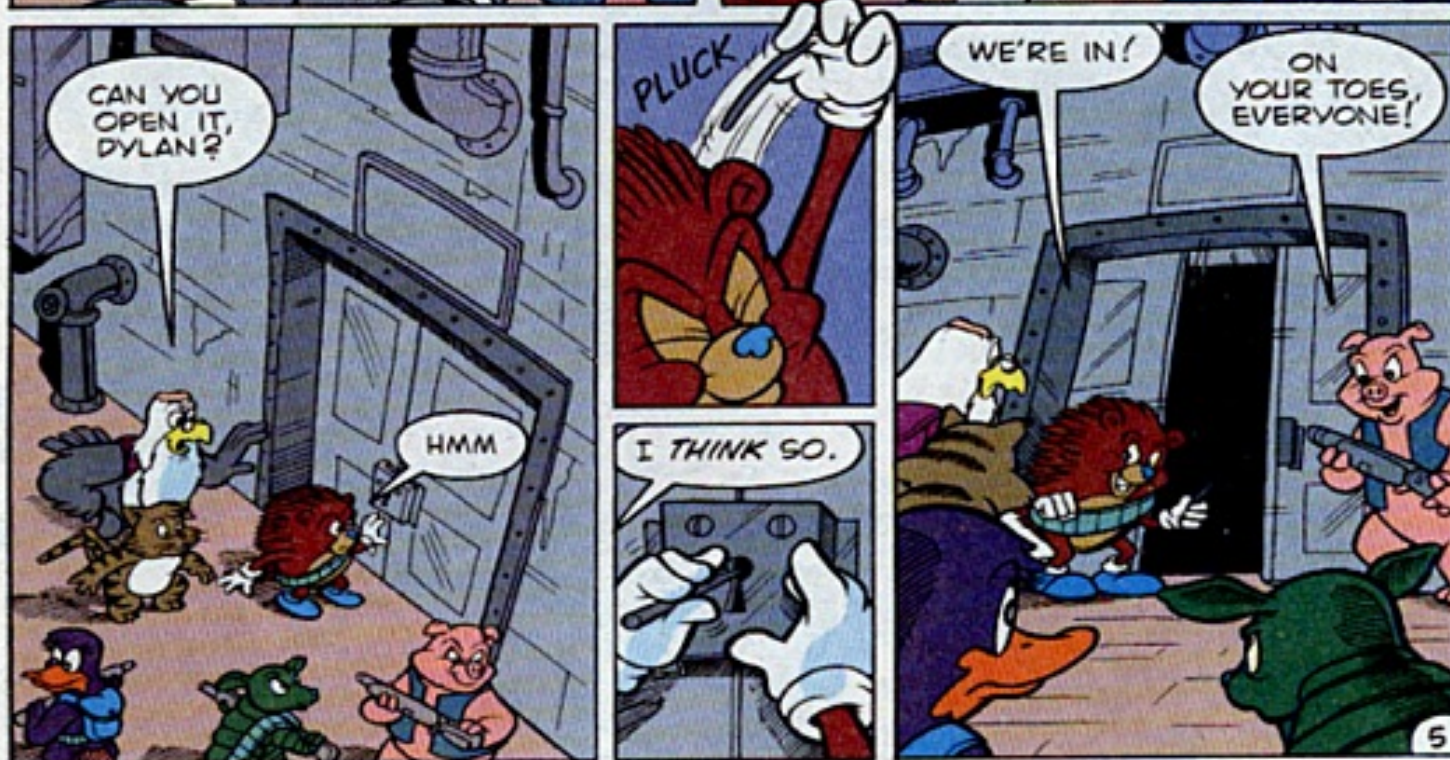
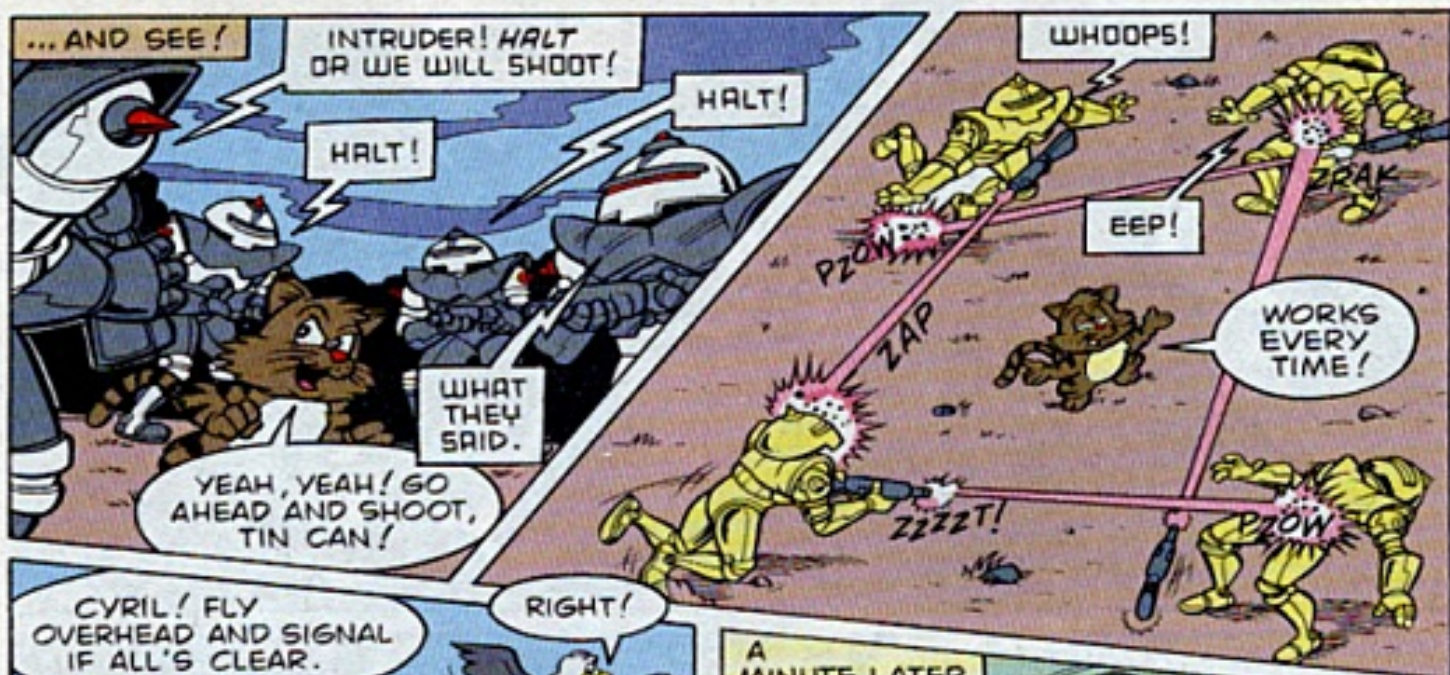
THE CAMERA RECORDS OUR ACTIVITIES AND RELAYS THEM BACK TO KNOTHOLE'S COMPUTERS. THEN WE CAN REVIEW THEM LATER TO IMPROVE OUR TEAMWORK.

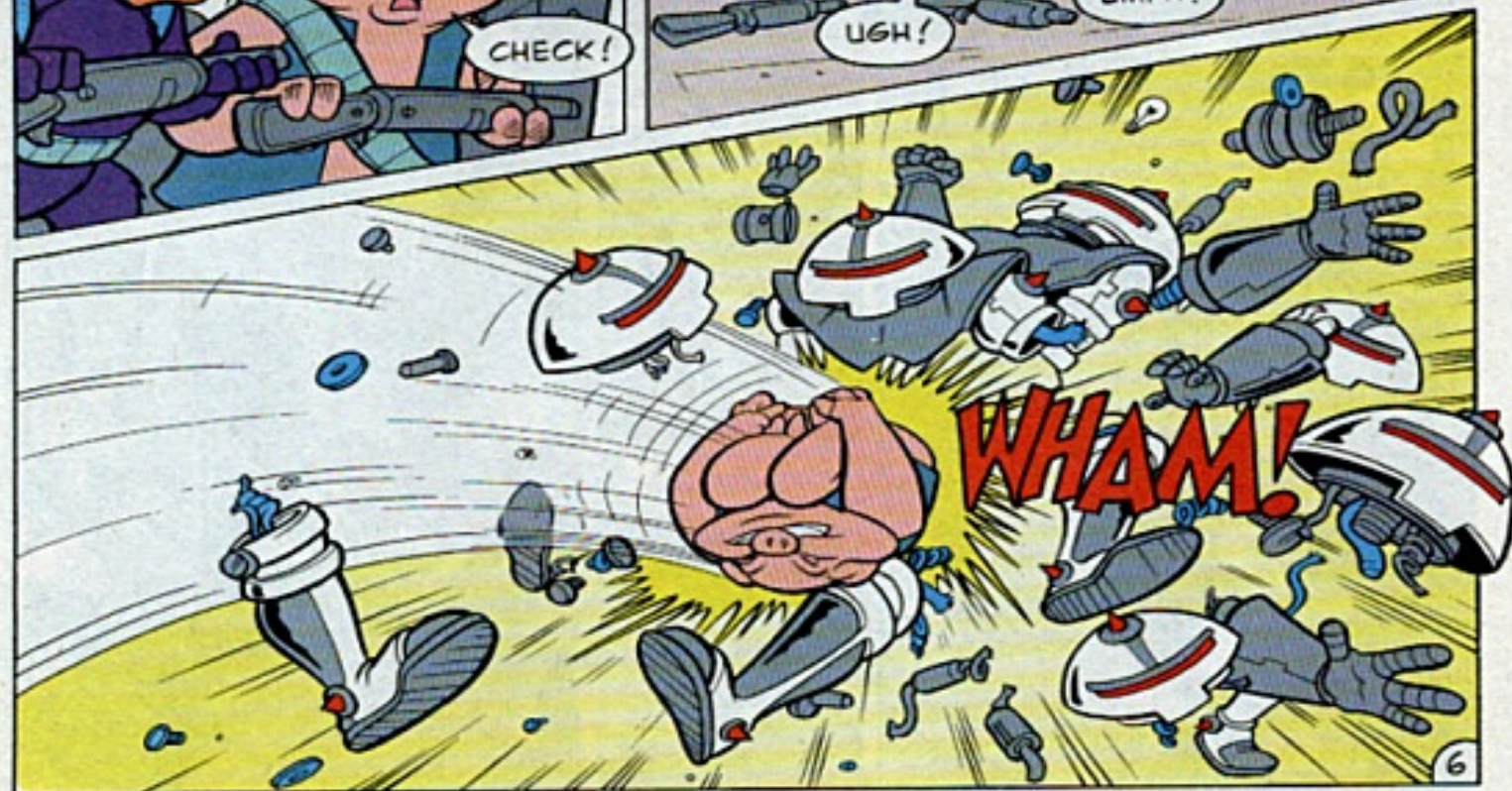














AFTER THE BATTLE HAS BEEN WAGED AND WON ...



THE NEXT DAY AT KNOTHOLE...

THANKS TO YOU ALL, AND ROTOR'S MICRO CAM... WE'RE ALL SAFE! AND THESE WATCHES WE'VE GIVEN YOU WILL ALERT YOU ALL IF YOUR HELP IS EVER NEEDED AGAIN!

WOW!

NIFTY!

THANKS TO YOU ALL, AND ROTOR'S MICRO CAM ... WE'RE ALL SAFE! AND THESE WATCHES WE'VE GIVEN YOU WILL ALERT YOU ALL IF YOUR HELP IS EVER NEEDED AGAIN!

WOW!

FIFTY!

GOSH, PRINCESS,
I... I DON'T
KNOW WHAT
TO SAY! *choke*

JUST SAY YES, LARRY...YES THAT YOU
WILL LEAD THE SUBSTITUTE LEGION OF
FREEDOM FIGHTERS!!

YES!!

WILL WE SEE THE LEGION AGAIN? TIME (AND YOU, THE FANS) WILL TELL!

The End

LEAVING THE CHAOTIX TO
GUARD THE FLOATING ISLAND...

KNUCKLE'S VOWS TO FIND THE
AILING KING ACORN'S MAGIC
SWORD!

FOLLOWING A VAGUE
LEAD FROM THE ANCIENT
WALKERS* AND A NEW
CLUE FROM HIS ANCESTOR'S
BOOK OF MYTHS...

...THE ECHIDNA
HAS JOURNEYED
TO A REMOTE
SECTION OF THE
GREAT FOREST.

UNLIKE KNOTHOLE VILLAGE,
THE SMALL COTTAGE HE HAS
DISCOVERED IS NOT HIDDEN...

...RATHER, IT HAS BEEN
FORGOTTEN, UNTOUCHED
BY MOBIUS'
REVOLUTION...

... THAT IS
UNTIL
TODAY!

A DEVIL WATCHER!
IT CAN'T BE -- THEY'RE
JUST THE STUFF OF
FAIRY TALES!

KNUCKLES
QUEST **2**

*IT ALL BEGAN IN
SONIC #42 -- JUSTIN.

REAL OR NOT, I
DON'T PLAN ON BEING
THIS GUY'S LUNCH!

KRAK

TIMBER!

CRUNCH

GONE?! I'D
LIKE TO FIND
OUT HOW AND
WHERE...

POIT

...BUT MY DESTINY
AWAITS INSIDE? WHAT
GIVES? THIS PLACE
DIDN'T LOOK SO BIG
ON THE OUTSIDE
AND...

RRAN

BLOOD BEASTS!
WHERE'RE ALL THESE
STORYBOOK MONSTERS
COMING FROM?!

WELL, THE STORY GOES, "ATTACK THE DOMINANT ONE AND THEY BOTH SHALL FALL!" YOU'RE CLOSEST, SO...

TAG, FELIX, YOU'RE IT!

DOING A FADE-OUT TOO? GOOD! NOW NOTHING'S IN MY WAY, SO I CAN START SNOOPING!

THEN AGAIN...?! HMM... MAYBE I SHOULD START USING MY BRAIN IF I WANT TO SURVIVE! BUT FOR NOW...

HERE'S ONE FOR YOU...

...WTF... NICE DRAGON!

...AND ONE FOR YOU!

"I'VE GOT TO THINK
HARD... EXAMINE THE
ANCIENT WALKERS' CRYPTIC
MESSAGE..."

ON A ONCE LUSH
WORLD AND ITS HUNK OF
FLOATING STONE, THERE
EXISTS A SORCERER,
WIZARD AND ALCHEMIST
WHO STAND ALONE...

A CHARLATAN,
ENCHANTRESS AND
PALADIN WITH FAIRNESS
AND COURAGE THOU
MUST FACE...

CHARLATAN...
FAIRNESS... STORY-
BOOK MONSTERS...
THAT'S IT!

SIR, FORGIVE ME FOR
INVADING YOUR HOME! I'M
REALLY ON A PEACEFUL
MISSION TO FIND KING
ACORN'S SWORD!

LOOKS LIKE USING THE
OL' NOODLE PAID OFF-- THE
MONSTERS-- THE COTTAGE'S
APPEARANCE... IT'S ALL
AN ILLUSION!

THE BENEVOLENT ANCIENT
WALKERS GRANTED YOU AN AUDI-
ENCE, AND IN LIGHT OF THE FACT
YOU'VE LEARNED MY SECRET,
I CAN DO NO LESS!

